

Worldtrack GPStag




GPS Tag is an application that helps to determine your geographical location and track your movements. It can be installed on iOS based portable devices (such as iPhone, iPod touch, iPad), which have GPS receiver.

Positional information (geographical coordinates, course, speed, etc.) is sent from a device to the server of Worldtrack tracking system where it is stored. Apart from positional data, you can send text messages, images, SOS messages and your custom status to the server. On this basis, in the tracking system you can generate tabular reports (trips/stops, visits to geofences, periods of connection loss, etc.), build routes of movements on the map, and receive notifications about various kinds of events.

Getting started

When you launch the application, you first get to the Main page, which contains the **Start/Stop** button and the main menu. Opening the application does not mean it starts working immediately. To make GPS Tag gather data and perform other tasks, switch the top menu item ('Start/Stop') to the ON position. Use the same switch button when you need to stop the service. When the service is started, its further activity depends on program settings.

At the bottom of the screen, you will find the navigation panel with three buttons:

-  **Main page** (Start/Stop, Settings, Statistics, Track, Custom status, Help)
-  **Messages** (send images and text messages to the server, hold a conversation with a dispatcher of the tracking system)
-  **Map** (observe your current location on the map).

Settings

The Settings menu allows you to configure different parameters of the program and service operation

- **UID**
UID is unit unique ID, or an identification code used to recognize your mobile device in the tracking system
- **Password**
Access password for the unit

Technical support will send you UID and Password by email.

To get a detailed description of the application, its features and adjustments, press 'Help' and load user documentation

